

# Mental Health Skill-Building Services

## Age Requirements

18 and over

## Other Eligibility Criteria

Mental illness diagnosis, previous inpatient/ hospitalization, prescribed psychotropic medication

## Intake Contact

Latiesha Wiggins

## Intake Contact Email

info@risebh.com

## Intake Process

Call or email to request a screening or assessment

## Intake Contact Telephone

(757) 966-1728

## Qualifications

### Qualification Type

Licensure

### Qualification Entity

Virginia Department of Behavioral Health and Developmental Services (DBHDS)

### Qualification Number

3044

## Report Problems

Other

## Residency Requirements

Must be considered independently living, cannot reside in a medical facility or foster home

## Self Refer

Yes

Rise Behavioral Health

<https://www.risebh.com>

<https://www.risebh.com/mental-health-skill-building>

<https://www.facebook.com/RiseBH/>

## Main

(757) 966-1728

355 Crawford Street  
Suite 502  
23704 VA  
United States

Additional Availability Comments

As needed, variable

Fee Structure

Fixed Fee

Payment Method(s)

Private Pay

,

Medicaid

,

CCC+

Languages Spoken

English

The Rise Behavioral Health, LLC offers a mental health skill-building service that is community based. This service is for adults, with serious mental illness, who need supports and assistance with daily living skills such as: nutrition, medication management, learning to manage stress and other symptoms of mental illness, money management, and assistance connecting to community resources. The purpose of this service is for each individual to gain independence and stability, through goal-directed trainings, with the support of a Qualified Mental Health Counselor.

Service Area(s)

Chesapeake City

,

Franklin City

,

Franklin County

,

Hampton City

,

Isle of Wight County

,

Newport News City

,

Norfolk City

,

Portsmouth City

,

Southampton County

,

Suffolk City

,

Virginia Beach City

,

Williamsburg City

,

York County

Email

[info@risebh.com](mailto:info@risebh.com)